

Reconstructing a graph from its Bell colouring graph

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What is an independent set?

Definition

An **independent set** in a graph G is a collection of non-adjacent vertices.

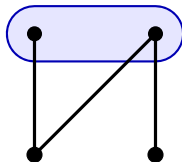


Figure: An independent set in P_4 .

What is an independent set partition?

Definition

An **independent set partition** of a graph G is a partition of $V(G)$ into independent sets.

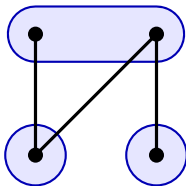


Figure: An independent set partition of P_4 .

What is a Bell colouring graph?

Definition

The **Bell colouring graph** $\mathcal{B}(G)$ of a graph G is the graph whose vertices are the independent set partitions of G , with edges between partitions obtained from each other by changing the part of a single vertex of G .

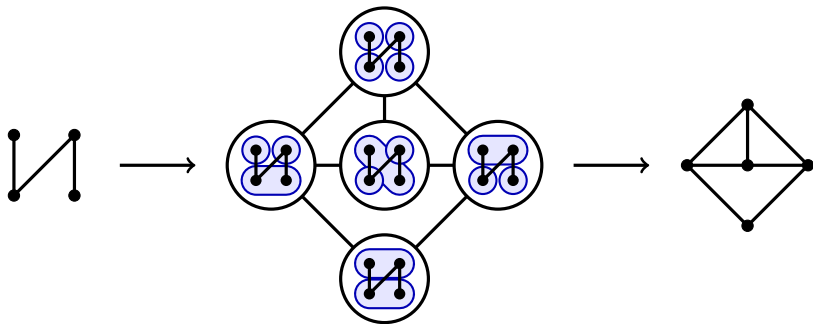


Figure: The Bell colouring graph of P_4 .

Why do we care?

Remark

*Independent set partitions and (proper) colourings are **closely related**.*

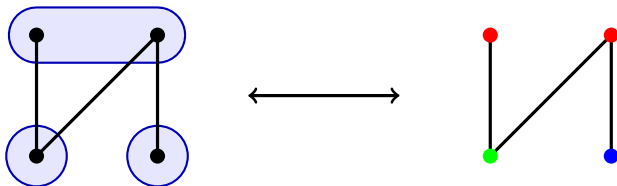


Figure: Every colouring gives an independent set partition.
Every independent set partition gives (many) colourings.

Why do we care?

Remark

Bell k -colouring graphs are closely related to k -rec colouring graphs, where instead of independent set partitions, we use k -colourings.

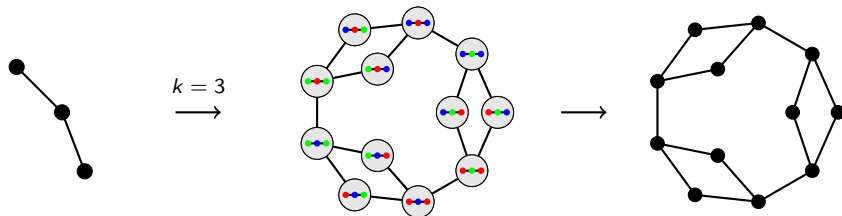


Figure: The 3-rec colouring graph of P_3 .

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Recolouring graphs have been well studied, both due to connections with computer science and theoretical physics, and in their own right.

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Remark

This has led to interest in *Bell colouring graphs*, e.g.

- *Hamiltonicity*
 - ▶ *Finbow, MacGillivray (2025+)*
- *Various structural observations*
 - ▶ *Asgarli, Krehbiel, Maclean (2025+)*

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We can determine G from its k -recolouring graph if $k > 5|V(G)|^2$.

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$\chi(G)$ is the minimum number of colours needed to colour G .

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Can we reconstruct G from its Bell colouring graph $\mathcal{B}(G)$?

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Question

What if we only allow partitions with $\leq k$ parts?

What is already known?

Definition

The **Bell colouring multigraph** $\mathcal{B}^\circ(G)$ is obtained from $\mathcal{B}(G)$ by inserting multiple edges if there are multiple ways to move between partitions.

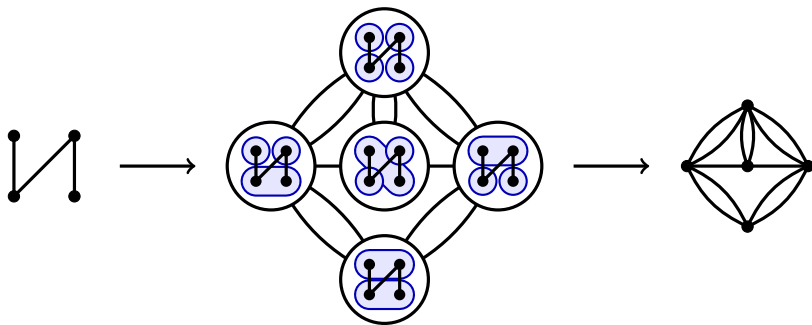


Figure: The Bell colouring multigraph of P_4 .

What is already known?

Theorem (Asgarli, Krehbiel, MacLean, 2025+)

From $\mathcal{B}^{\circ}(G)$, we can recover G up to any universal vertices.

A vertex is universal if it is adjacent to all other vertices.

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From $\mathcal{B}^{\circ}(G)$, we can recover G up to any universal vertices.

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Observation

*Adding a universal vertex to G does not change $\mathcal{B}(G)$, or $\mathcal{B}^{\circ}(G)$.
(So this is **best possible**.)*

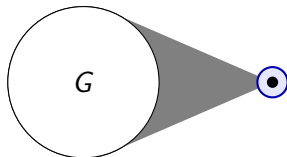


Figure: Universal vertices are always in parts of size 1.

Main result

Remark

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Our strategy

Idea of the proof

Let P^ be the partition of $V(G)$ into $|V(G)|$ parts of size 1.*

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Let P^ be the partition of $V(G)$ into $|V(G)|$ parts of size 1.*

- *Try to identify some vertex P that **looks like P^*** .*
- *Use the local structure of $\mathcal{B}(G)$ near P to recover G .*

Our strategy

Idea of the proof

Let P^* be the partition of $V(G)$ into $|V(G)|$ parts of size 1.

- Try to identify some vertex P that *looks like P^** .
- Use the local structure of $\mathcal{B}(G)$ near P to recover G .

Why is finding P^* useful?

- Neighbours of P^* correspond to non-edges of G .

Our strategy

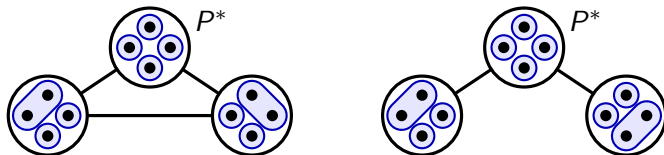
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Let P^* be the partition of $V(G)$ into $|V(G)|$ parts of size 1.

- Try to identify some vertex P that *looks like* P^* .
- Use the local structure of $\mathcal{B}(G)$ near P to recover G .

Why is finding P^* useful?

- Neighbours of P^* correspond to non-edges of G .
- Neighbours of P^* are adjacent if and only if the corresponding non-edges are incident.



Roadblocks (...versus Bell colouring multigraphs)

Remark

Without multiple edges, it's hard to find the partition P^ into $|V(G)|$ parts of size 1.*

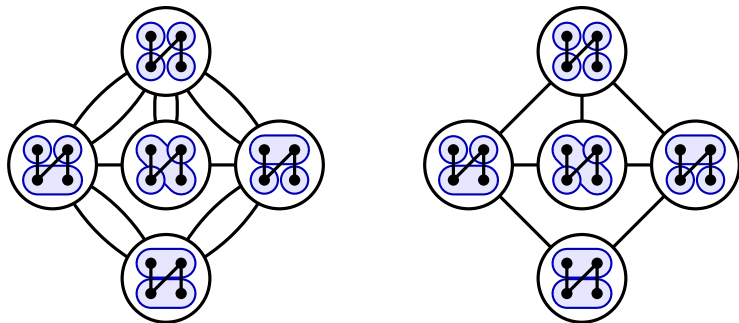


Figure: The Bell colouring multigraph of P_4 vs the Bell colouring graph of P_4 .

Roadblocks (...versus recolouring graphs)

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Small parts behave weirdly (compared to small colour classes).

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Example

Given a part $\{u\}$ of size 1, we may not be able to add u to any other part.

Further Results

Definition

Obtain $\mathcal{B}_k(G)$ from $\mathcal{B}(G)$ by allowing only partitions of size $\leq k$.

Obtain $\mathcal{B}_{\geq k}(G)$ from $\mathcal{B}(G)$ by allowing only partitions of size $\geq k$.

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Theorem (H., 2026+)

If $k \leq |V(G)| - 2$, we can determine G from $\mathcal{B}_{\geq k}(G)$, up to universal vertices.

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Theorem (H., 2026+)

If $k > \chi(G)$ and $\Delta(G) < \frac{1}{9}|V(G)| - \frac{1}{3}$, we can determine G from $\mathcal{B}_k(G)$.

$\chi(G)$ is the least number of colours needed to colour G .

$\Delta(G)$ is the maximum degree of G .

Future research

Theorem (H., 2026+)

From $\mathcal{B}_k(G)$, we can recover G if $k > \chi(G)$ and $\Delta(G) < \frac{1}{9}|V(G)| - \frac{1}{3}$.

Question

Can we improve the maximum degree condition to $\Delta(G) < |V(G)| - 1$?

Future research

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From $\mathcal{B}_k(G)$, we can recover G if $k > \chi(G)$ and $\Delta(G) < \frac{1}{9}|V(G)| - \frac{1}{3}$.

Question

Can we improve the maximum degree condition to $\Delta(G) < |V(G)| - 1$?

Question

What can we say if $k = \chi(G)$?

Question

Can we determine if $k = \chi(G)$?